## **APL 405: Machine Learning for Mechanics**

# **Lecture 5: Linear regression**

### by

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# Introduction to basic parametric models

- We introduced the supervised machine learning problem as well as two basic non-parametric methods
  - *k*NN and Decision Trees
  - Non-parametric methods don't have a fixed set of parameters
- Now we will look at some basic parametric modelling techniques, particularly
  - Linear regression
  - Logistic regression
- Parametric model
  - Models that have a certain defined form and have a fixed set of parameters θ which are learned from training data
  - Once the parameters are learned, the training data can be discarded, and predictions depend only on *θ*

- In both regression and classification settings, we seek a function  $f(\mathbf{x}^*)$  that maps the test input  $\mathbf{x}^*$  to a prediction
- Regression  $\rightarrow$  learn relationships between some input variables  $\mathbf{x} = \begin{bmatrix} x_1 & x_2 & \dots & x_p \end{bmatrix}^T$  and a numerical output y
- The inputs can be either categorical or numerical, but let's consider that all p inputs are numerical
- Mathematically, regression is about learning a *model f* that maps the input to the output

$$y = f(\mathbf{x}) + \epsilon$$

- $\epsilon$  is an error term that describes everything about the input-output relationship that cannot be captured by the model
- From a statistical perspective, e is considered as a random variable and referred to as noise, that is independent of x and has zero mean
- Linear regression model: Output y (a scalar) is an affine combination of p input variables  $x_1, x_2, \dots, x_p$  plus a noise term

$$y = \theta_0 + \theta_1 x_1 + \theta_2 x_2 + \dots + \theta_p x_p + \epsilon$$

•  $\theta_0$ ,  $\theta_1$ ,  $\theta_2$ , ...,  $\theta_p$  are called the *parameters* of the model

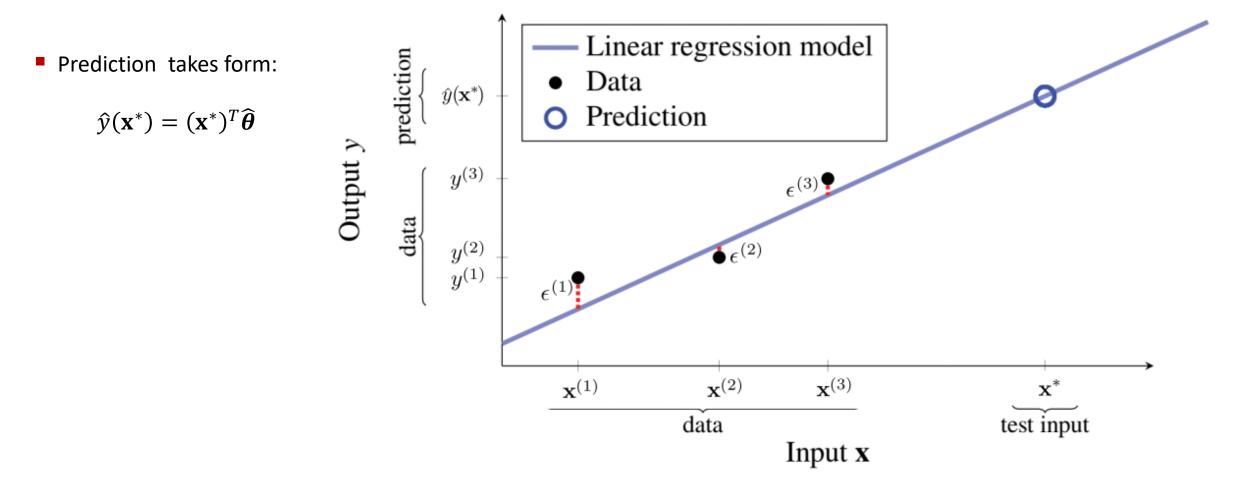
• Linear regression model: Output y (a scalar) is an affine combination of p + 1 input variables 1,  $x_1, x_2, ..., x_p$  plus a noise term

$$y = \theta_0 + \theta_1 x_1 + \theta_2 x_2 + \dots + \theta_p x_p + \epsilon = \begin{bmatrix} 1 & x_1 & \dots & x_p \end{bmatrix} \begin{bmatrix} \theta_0 \\ \theta_1 \\ \vdots \\ \theta_p \end{bmatrix} + \epsilon = \mathbf{x}^T \boldsymbol{\theta} + \epsilon$$

- $\theta_0$ ,  $\theta_1$ ,  $\theta_2$ , ...,  $\theta_p$  are called the *parameters* of the model
- Symbol x is used both for the p + 1 and p-dimensional versions of the input vector, with or without the constant one in the leading position, respectively
- The linear regression model is a **parametric** function of the form  $f(\mathbf{x}) = \mathbf{x}^T \boldsymbol{\theta} + \epsilon$
- Learning of the model  $\rightarrow$  finding suitable values for  $\theta$  based on observed training data

# How to predict on test set?

- How to make predictions  $\hat{y}(\mathbf{x}^*)$  for new previously unseen test inputs  $\mathbf{x}^* = \begin{bmatrix} 1 & x_1^* & x_2^* & \dots & x_p^* \end{bmatrix}^T$ ?
- Let  $\widehat{\boldsymbol{\theta}}$  be the learned parameter value for the linear regression model
- Since the noise term 
  e is random with zero mean and independent of all observed variables, we replace 
  e with 0 in the prediction



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# Training a linear regression model from training data

• Training data:  $\mathcal{T} = \left\{ \mathbf{x}^{(i)}, y^{(i)} \right\}_{i=1}^{N}$ 

$$\mathbf{y} = \mathbf{X}\boldsymbol{\theta} + \boldsymbol{\epsilon} , \qquad \mathbf{X} = \begin{bmatrix} \mathbf{x}^{(1)^T} \\ \mathbf{x}^{(2)^T} \\ \vdots \\ \mathbf{x}^{(N)^T} \end{bmatrix}, \quad \mathbf{x}^{(i)} = \begin{bmatrix} 1 \\ x_1^{(i)} \\ x_2^{(i)} \\ \vdots \\ x_p^{(i)} \end{bmatrix}, \quad \mathbf{y} = \begin{bmatrix} y^{(1)} \\ y^{(2)} \\ \vdots \\ y^{(N)} \end{bmatrix}$$

Here, e is the vector of noise terms

Predicted outputs for training data, 
$$\hat{y} = [\hat{y}(\mathbf{x}^{(1)}) \quad \hat{y}(\mathbf{x}^{(2)}) \quad \cdots \quad \hat{y}(\mathbf{x}^{(N)})]^T$$
  
 $\hat{y} = \mathbf{X}\boldsymbol{\theta}$ 

Learning the unknown parameters θ amounts to finding their values such that ŷ is "similar" to y
 "Similar" → finding θ such that ŷ - y = ϵ is small

Formulate a loss function, which gives a mathematical meaning to "similarity" between  $\hat{y}$  and y

# How to define the problem of learning model parameters?

- Use loss function  $L(y, \hat{y}) \rightarrow$  measures the closeness of the model's prediction  $\hat{y}$  to the observed data y
  - Smaller the loss, better the model fits the data, and vice versa

Define average loss (or cost function) function,  $J(\theta)$ , as the average loss over the training data

$$J(\boldsymbol{\theta}) = \frac{1}{N} \sum_{i=1}^{N} L\left(y^{(i)}, \hat{y}(\mathbf{x}^{(i)}; \boldsymbol{\theta})\right)$$

Training a model  $\rightarrow$  finding the model parameters  $\theta$  that minimize the average training loss

$$\widehat{\boldsymbol{\theta}} = \underset{\boldsymbol{\theta}}{\operatorname{argmin}} J(\boldsymbol{\theta}) = \underset{\boldsymbol{\theta}}{\operatorname{argmin}} \frac{1}{N} \sum_{i=1}^{N} L\left(y^{(i)}, \widehat{y}(\mathbf{x}^{(i)}; \boldsymbol{\theta})\right)$$

- ŷ(x<sup>(i)</sup>; θ) is the model prediction for the x<sup>(i)</sup> training input and y<sup>(i)</sup> is the corresponding training output
   The parameter θ has been put as an argument to denote the dependence of the prediction on it
- The operator argmin means 'the value of  $\theta$  for which the averaged loss function attains it minimum'  $\theta$

## Least squares problem

For regression, a commonly used loss function is the squared error loss

 $L(y, \hat{y}(\mathbf{x}; \boldsymbol{\theta})) = (y - \hat{y}(\mathbf{x}; \boldsymbol{\theta}))^2$ 

• This loss function grows quadratically fast as the difference  $(y - y(\mathbf{x}; \boldsymbol{\theta}))$  increases

The corresponding average loss function (or cost function)

$$J(\boldsymbol{\theta}) = J(\boldsymbol{\theta}) = \frac{1}{N} \sum_{i=1}^{N} \left( y^{(i)} - \hat{y} \left( \mathbf{x}^{(i)}; \boldsymbol{\theta} \right) \right)^2 = \frac{1}{N} \| \mathbf{y} - \hat{\mathbf{y}} \|_2^2 = \frac{1}{N} \| \mathbf{y} - \mathbf{X} \boldsymbol{\theta} \|_2^2 = \frac{1}{N} \| \boldsymbol{\epsilon} \|_2^2$$

- Here,  $\|\cdot\|_2^2$  denotes the square of the Euclidean norm. Due to the square, it is called the least squares cost function
- In linear regression, the learning problem effectively finds the best parameter estimate

$$\widehat{\boldsymbol{\theta}} = \underset{\boldsymbol{\theta}}{\operatorname{argmin}} \frac{1}{N} \sum_{i=1}^{N} \left( y^{(i)} - \left( \mathbf{x}^{(i)} \right)^{T} \boldsymbol{\theta} \right)^{2} = \underset{\boldsymbol{\theta}}{\operatorname{argmin}} \frac{1}{N} \| \boldsymbol{y} - \mathbf{X} \boldsymbol{\theta} \|_{2}^{2}$$

• Closed-form solution exists  $\rightarrow \hat{\theta} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{y}$  if  $\mathbf{X}^T \mathbf{X}$  is invertible (will be an exercise in HW)

# Linear regression algorithm

- Linear regression with squared error loss is very common in practice, due to its closed-form solution
- Other loss functions lead to optimization problems and often lack closed-form solutions

Training using linear regression model

Training Data: 
$$\mathcal{T} = \{ (\mathbf{x}^{(1)}, y^{(1)}), (\mathbf{x}^{(2)}, y^{(2)}), \dots, (\mathbf{x}^{(N)}, y^{(N)}) \}$$
  
Result: Learned parameter vector  $\widehat{\boldsymbol{\theta}}$ 

- 1. Construct matrix of input features  $\mathbf{X}$  and output vector  $\mathbf{y}$
- 2. Compute  $\hat{\theta}$  by solving  $(\mathbf{X}^T \mathbf{X})\hat{\theta} = \mathbf{X}^T \mathbf{y}$

#### **Testing using linear regression model**

**Data:** Learned parameter vector  $\hat{\theta}$ **Result:** Prediction  $\hat{y}(\mathbf{x}^*)$ 

1. Compute  $\hat{y}(\mathbf{x}^*) = (\mathbf{x}^*)^T \, \widehat{\boldsymbol{\theta}}$ 

$$\mathbf{X} = \begin{bmatrix} \mathbf{x}^{(1)^{T}} \\ \mathbf{x}^{(2)^{T}} \\ \vdots \\ \mathbf{x}^{(N)^{T}} \end{bmatrix}, \quad \mathbf{x}^{(i)} = \begin{bmatrix} 1 \\ x_{1}^{(i)} \\ x_{2}^{(i)} \\ \vdots \\ x_{p}^{(i)} \end{bmatrix}, \quad \mathbf{y} = \begin{bmatrix} y^{(1)} \\ y^{(2)} \\ \vdots \\ y^{(N)} \end{bmatrix}$$

# A maximum likelihood perspective of least squares

- "Likelihood" refers to a statistical concept of a certain function which describes how likely is that a certain value of θ has generated the measurements y
- Instead of selecting a loss function, one could start with the problem

 $\widehat{\boldsymbol{\theta}} = \operatorname*{argmax}_{\boldsymbol{\theta}} p(\boldsymbol{y} | \mathbf{X}; \boldsymbol{\theta})$ 

- *p*(*y*|X; θ) is the probability density of all observed outputs *y* in the training data, given all inputs X and parameters θ
- $p(\mathbf{y}|\mathbf{X}; \boldsymbol{\theta})$  determines mathematically what 'likely' means

# A maximum likelihood perspective of least squares

• **Common assumption**: Noise terms are independent and identically distributed (i.i.d.), each with a Gaussian distribution (also known as a normal distribution) with mean zero and variance  $\sigma_{\epsilon}^2$ 

 $\epsilon \sim \mathcal{N}(\epsilon; 0, \sigma_\epsilon^2)$ 

• Implies that all observed training data points are independent, and  $p(y|X; \theta)$  factorizes out as

$$p(\mathbf{y}|\mathbf{X};\boldsymbol{\theta}) = \prod_{i=1}^{N} p(y^{(i)}|\mathbf{x}^{(i)};\boldsymbol{\theta})$$

• The linear regression model,  $y = \mathbf{x}^T \boldsymbol{\theta} + \epsilon$ , together with i.i.d. Gaussian noise assumption leads to

$$p(y^{(i)}|\mathbf{x}^{(i)};\boldsymbol{\theta}) = \mathcal{N}\left(y^{(i)}; \left(\mathbf{x}^{(i)}\right)^T \boldsymbol{\theta}, \sigma_{\epsilon}^2\right) = \frac{1}{\sqrt{2\pi\sigma_{\epsilon}^2}} \exp\left(-\frac{1}{2\sigma_{\epsilon}^2} \left(y^{(i)} - \left(\mathbf{x}^{(i)}\right)^T \boldsymbol{\theta}\right)^2\right)$$

- Recall, we want to maximize the likelihood w.r.t. the parameter  $\boldsymbol{\theta}$
- Better to work with logarithm of the likelihood (log-likelihood) to prevent numerical overflow

$$\ln p(\mathbf{y}|\mathbf{X};\boldsymbol{\theta}) = \sum_{i=1}^{N} \ln \left( p(y^{(i)}|\mathbf{x}^{(i)};\boldsymbol{\theta}) \right)$$

# A maximum likelihood perspective of least squares

Better to work with logarithm of the likelihood (log-likelihood) to prevent numerical overflow

$$\ln p(\mathbf{y}|\mathbf{X};\boldsymbol{\theta}) = \sum_{i=1}^{N} \ln \left( p(y^{(i)}|\mathbf{x}^{(i)};\boldsymbol{\theta}) \right)$$

Logarithm is a monotonically increasing function, maximising the loglikelihood is equivalent to maximising the likelihood

The linear regression model, 
$$y = \mathbf{x}^T \boldsymbol{\theta} + \epsilon$$
, together with i.i.d. Gaussian noise assumption leads to  

$$\ln p(\mathbf{y}|\mathbf{X}; \boldsymbol{\theta}) = -\frac{N}{2} \ln(2\pi\sigma_{\epsilon}^2) - \frac{1}{2\sigma_{\epsilon}^2} \sum_{i=1}^{N} \left( y^{(i)} - \left( \mathbf{x}^{(i)} \right)^T \boldsymbol{\theta} \right)^2$$

$$\widehat{\boldsymbol{\theta}} = \underset{\boldsymbol{\theta}}{\operatorname{argmax}} \ln p(\boldsymbol{y}|\boldsymbol{X}; \boldsymbol{\theta}) = \underset{\boldsymbol{\theta}}{\operatorname{argmax}} \left( -\sum_{i=1}^{N} \left( y^{(i)} - \left( \boldsymbol{x}^{(i)} \right)^{T} \boldsymbol{\theta} \right)^{2} \right) = \underset{\boldsymbol{\theta}}{\operatorname{argmin}} \frac{1}{N} \sum_{i=1}^{N} \left( y^{(i)} - \left( \boldsymbol{x}^{(i)} \right)^{T} \boldsymbol{\theta} \right)^{2}$$

- Recall the same estimate is also obtained from linear regression with the least squares cost
- Using squared error loss is equivalent to assuming a Gaussian noise distribution in maximum likelihood formulation
- Other assumptions on 
  e lead to other loss functions (will discuss later)

# How to handle categorical input variables?

- We had mentioned earlier that input variables x can be numerical, catergorical, or mixed
- Assume that an input variable is categorical and takes only two classes, say A and B

• We can represent such an input variable x using 1 and 0 
$$x = \begin{cases} 0, & \text{if } \mathbf{A} \\ 1, & \text{if } \mathbf{B} \end{cases}$$

For linear regression, the model effectively looks like

$$y = \theta_0 + \theta_1 x + \epsilon = \begin{cases} \theta_0 + \epsilon, & \text{if } \mathbf{A} \\ \theta_0 + \theta_1 + \epsilon, & \text{if } \mathbf{B} \end{cases}$$

If the input is a categorical variable with more than two classes, let's say A, B, C, and D, use one-hot encoding

$$\mathbf{x} = \begin{bmatrix} 1\\0\\0\\0 \end{bmatrix} \text{ if } \mathbf{A}, \quad \mathbf{x} = \begin{bmatrix} 0\\1\\0\\0 \end{bmatrix} \text{ if } \mathbf{B}, \quad \mathbf{x} = \begin{bmatrix} 0\\0\\1\\0 \end{bmatrix} \text{ if } \mathbf{C}, \quad \mathbf{x} = \begin{bmatrix} 0\\0\\0\\1 \end{bmatrix} \text{ if } \mathbf{D}$$