

# Impact of rigid bodies

Impact means collision of two bodies in which large forces act for a very short duration leading to finite appreciable impulses.

e.g. impact of hammer on a pile

impact of meteorite on earth

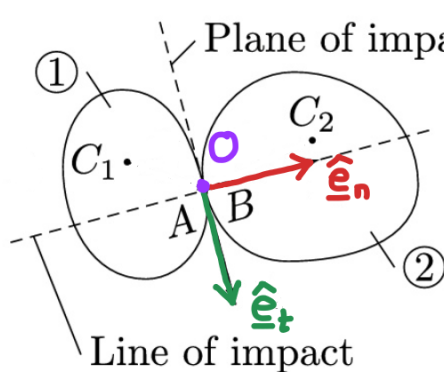
In general, impact phenomena is complex and the modeller usually makes simplifications:

## Simplifications:

- 1> Rigid body assumption just before & after impact
- 2> Almost zero contact time (impulses due to finite forces over the duration of contact is zero)
- 3> Impulsive forces (arising due contact) and the energy dissipation is modelled in terms of an empirical parameter ' $e$ ' ← coefficient of restitution
$$e = 0 \text{ (Plastic collision)} \quad e = 1 \text{ (Elastic collision)}$$
$$0 < e < 1 \text{ (Inelastic collision)}$$

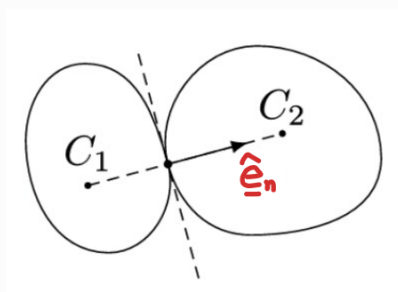
4> The impulsive forces cause instantaneous change in velocities of the bodies, without changing their positions

Consider impact of two unconstrained RBs, so that point A of body ① of mass  $m_1$  collides with point B of body ② of mass  $m_2$



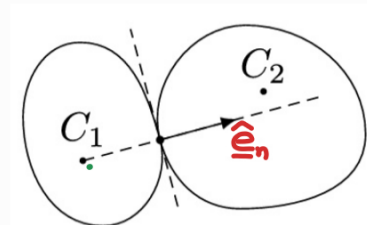
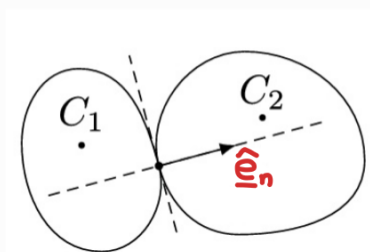
(tangent plane at the contact pt O which is coincident with A and B)

### Central Impact

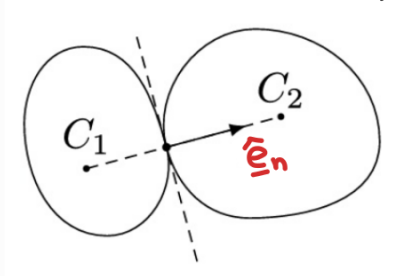


The COMs of the two bodies lie on the line of impact

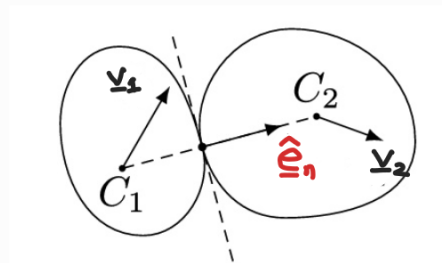
### Non-central Impact



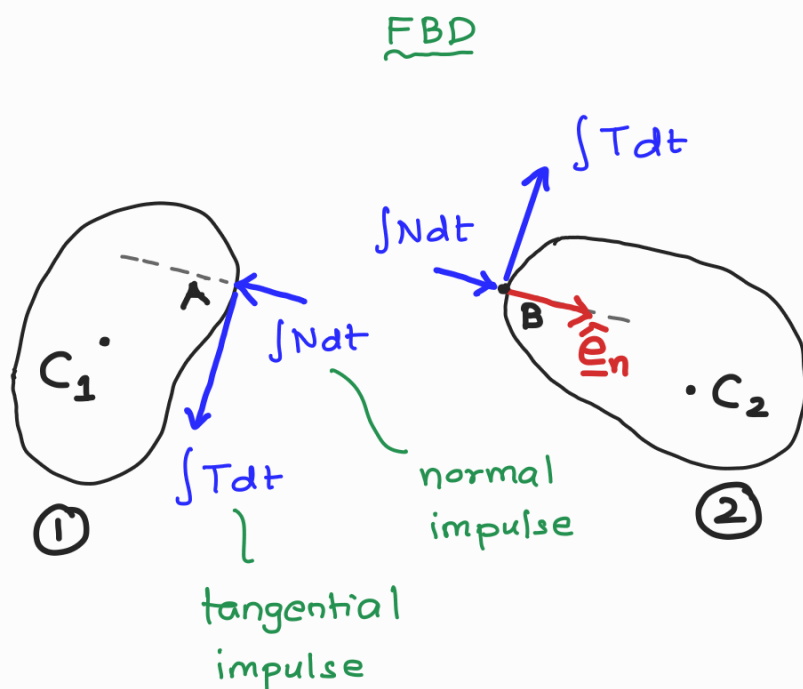
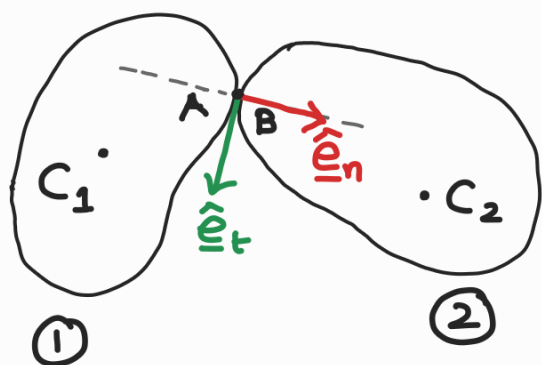
Direct central impact



Oblique central impact



Smooth collision vs Non-smooth collision



Normal component of impulse :  $\int N dt$

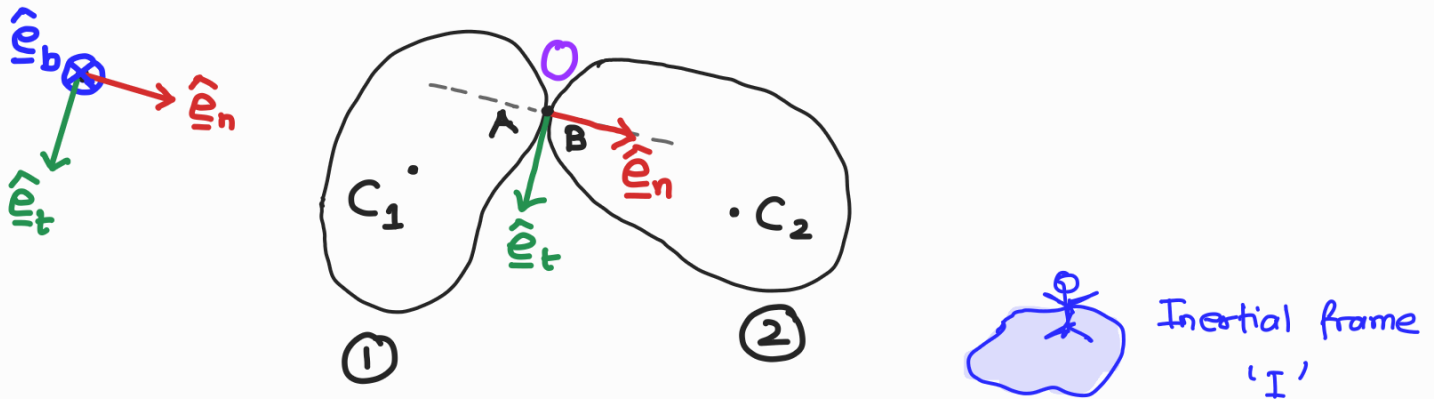
Tangential component of impulse :  $\int T dt$  ← may arise due to friction

If bodies are "smooth", then  $\int T dt = 0$

Otherwise  $\int T dt \neq 0$

In this course, bodies are assumed to be smooth and we will look at smooth impact/collision problems

## Impact / Collision Problem Setup:



1> Coincident pt 'O' is a geometric point that is not attached to any of the RBs but is fixed in the inertial frame  $\Rightarrow$  acc of pt 'O' is zero, i.e.,  $\underline{a}_{O|I} = \underline{0}$

2> Points  $A$  ( $\in$  RB 1) and  $B$  ( $\in$  RB 2) do not move during the very short duration of collision

$\rightarrow$  although  $v_A$  and  $v_B$  are not zero but finite!

$\rightarrow$  acceleration of pts  $A$  and  $B$  are also not zero, however, acceleration of the geometric point 'O' is zero w.r.t the inertial frame

Before impact

RB ① :  $\underline{v}_{c_1}, \underline{\omega}_1$

RB ② :  $\underline{v}_{c_2}, \underline{\omega}_2$

known

$$\underline{v}_{c_1} = v_{t_1} \underline{\hat{e}}_t + v_{n_1} \underline{\hat{e}}_n + v_{b_1} \underline{\hat{e}}_b$$

$$\underline{v}_{c_2} = v_{t_2} \underline{\hat{e}}_t + v_{n_2} \underline{\hat{e}}_n + v_{b_2} \underline{\hat{e}}_b$$

After impact

RB ① :  $\underline{v}'_{c_1}, \underline{\omega}'_1$

RB ② :  $\underline{v}'_{c_2}, \underline{\omega}'_2$

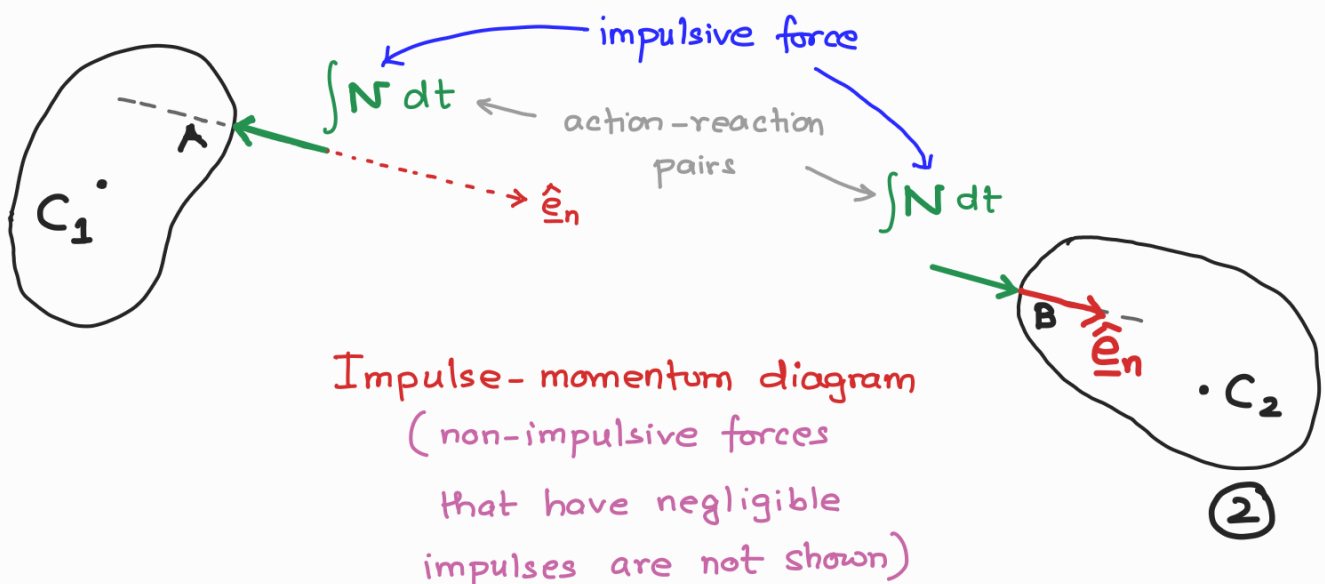
to be found

3 components each  $\Rightarrow$  12 unknowns

$$\underline{v}'_{c_1} = v'_{t_1} \underline{\hat{e}}_t + v'_{n_1} \underline{\hat{e}}_n + v'_{b_1} \underline{\hat{e}}_b$$

$$\underline{v}'_{c_2} = v'_{t_2} \underline{\hat{e}}_t + v'_{n_2} \underline{\hat{e}}_n + v'_{b_2} \underline{\hat{e}}_b$$

At the instant of collision, if we draw the FBD of RB ① & ②, we will have a normal reaction force  $N$  along the  $\underline{\hat{e}}_n$  direction and the impulse will be  $\int N dt$



A finite impulse will cause change in velocity in the direction of impulse

Note that the two RBs colliding are assumed **unconstrained**

For unconstrained colliding bodies, the equations turn out to be slightly easier.

Using Impulse-momentum relation for RB ① and ②

$$\begin{aligned} m_1 \underline{v}_{c_1}' - m_1 \underline{v}_{c_1} &= - \int N dt \hat{\underline{e}}_n \\ m_2 \underline{v}_{c_2}' - m_2 \underline{v}_{c_2} &= \int N dt \hat{\underline{e}}_n \end{aligned} \quad \leftarrow \text{impulse only along } \hat{\underline{e}}_n$$

There is no impulse along  $\hat{\underline{e}}_t$  and  $\hat{\underline{e}}_b$  directions

$\Rightarrow$  conserve LINEAR MOMENTUM for each body separately in  $\hat{\underline{e}}_t$  and  $\hat{\underline{e}}_n$  directions:

RB ①

$$v_{t_1} = v_{t_1}' \quad \text{--- ①}$$

$$v_{b_1} = v_{b_1}' \quad \text{--- ②'}$$

RB ②

$$v_{t_2} = v_{t_2}' \quad \text{--- ③}$$

$$v_{b_2} = v_{b_2}' \quad \text{--- ④'}$$

[4 equations]

Note: These are velocity components of respective COMs

Now, if we consider the system = 'RB ① + RB ②'

⇒ Impulse  $\int N dt \hat{e}_n$  will be an internal impulse for the entire system ('RB ① + RB ②')

Therefore, for the system subjected to only non-impulsive external forces, the linear momentum is conserved for the system during the internal impulsive interval. Therefore,

$$\underbrace{m_1 v_{n_1} + m_2 v_{n_2}}_{\text{before collision}} = \underbrace{m_1 v_{n_1'} + m_2 v_{n_2'}}_{\text{after collision}} \quad \text{--- (5)}$$

Next, consider the angular impulse of the two RBs about pt 'O' fixed in the inertial frame.

$$\Rightarrow I_{ang O} = \int \underline{M}_O^{imp} dt = \underline{0} \quad (\text{for both RBs})$$

Since impulsive force  $N \hat{e}_n$  passes through pt 'O', the net resultant impulsive moment  $\underline{M}_O^{imp} = \underline{0}$

⇒ Angular momentum is conserved for the two RB separately

'O' is fixed in frame 'I'  $\Rightarrow$  'O' is a valid pt for  $\underline{M}_O = \underline{H}_{O|I}$

RB ① :  $\underline{H}_O = \underline{H}'_O$  (pt 'O' coincides with pt 'A')

$$\Rightarrow \underline{H}_{c_1} + \underline{r}_{c_1 O} \times m \underline{v}_{c_1} = \underline{H}'_{c_1} + \underline{r}_{c_1 O} \times m \underline{v}'_{c_1}$$

[ 'I' frame reference  
dropped for ease of  
writing]

$$\Rightarrow \underbrace{H_{c_1}}_{I^{c_1} \omega_1} = \underbrace{H'_{c_1}}_{I^{c_1} \omega'_1} + \underline{r}_{c_1 O} \times m_1 \underbrace{(\underline{v}_{c_1}' - \underline{v}_{c_1})}_{\substack{\text{only } v_{n_1} \\ \text{changes after} \\ \text{impact}}} \downarrow$$

$$\Rightarrow \underline{\underline{I}}^{c_1} \underline{\underline{z}}_t = \underline{\underline{I}}^{c_1} \underline{\underline{\omega}}'_t + r_{c_1 0} \times m [(v'_{n_i} - v_{n_i}) \hat{\underline{\underline{e}}}_n]$$

Equate  $\hat{e}_n$ ,  $\hat{e}_t$ , and  $\hat{e}_b$  components on both sides

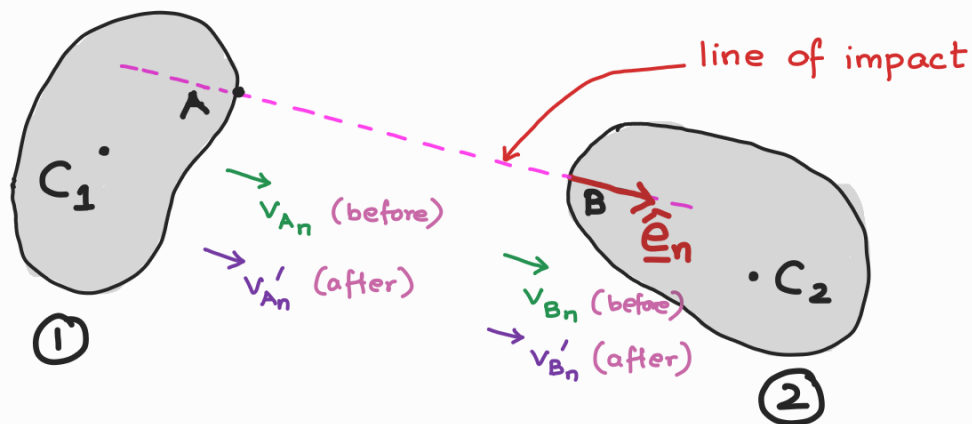
and we get three equations  $\rightarrow$  ⑥, ⑦, ⑧

RB (2): Just like RB 1, we can proceed similarly and we get three more equations for RB (2)  $\rightarrow$  (9), (10), (11)

$$\Rightarrow \underline{\underline{I}}^{C_2} \underline{\underline{\omega}}_2 = \underline{\underline{I}}^C \underline{\underline{\omega}}'_2 + r_{C_2 O} \times m \left[ (v'_{n_2} - v_{n_2}) \underline{\underline{e}}_n \right]$$

The 12<sup>th</sup> equation comes from through the use of the Coefficient of Restitution ( $e$ )!

$e \rightarrow$  an empirical parameter which models the dissipation of energy during impact



defined as

$$e \equiv \frac{\text{velocity of separation of contact pts}}{\text{velocity of approach of contact pts}}$$

along normal direction ( $\hat{e}_n$ )

experimentally determined  
(Range  $0 \leq e \leq 1$ )

$$\Rightarrow e = - \frac{(v'_{Bn} - v'_{An})}{(v_{Bn} - v_{An})} \quad - (12)$$

Note: The above formula involves contact point velocities and not COM velocities and they can be expressed in terms of the velocities of the COMs as:

$$v_{An} = \underline{v}_A \cdot \hat{e}_n = (\underline{v}_{C_1} + \underline{\omega}_1 \times \underline{r}_{AC_1}) \cdot \hat{e}_n$$

$$v'_{An} = \underline{v}'_A \cdot \hat{e}_n = (\underline{v}'_{C_1} + \underline{\omega}'_1 \times \underline{r}_{AC_1}) \cdot \hat{e}_n$$

[ $\because$  'A' and 'C<sub>1</sub>' are both points on RB ①]

and

$$v_{B_n} = \underline{v}_B \cdot \hat{e}_n = (\underline{v}_{C_2} + \underline{\omega}_2 \times \underline{r}_{BC_2}) \cdot \hat{e}_n$$

$$v'_{B_n} = \underline{v}'_B \cdot \hat{e}_n = (\underline{v}'_{C_2} + \underline{\omega}'_2 \times \underline{r}_{BC_2}) \cdot \hat{e}_n$$

[ $\because$  'B' and 'C<sub>2</sub>' are both points on RB ②]

What happens when RB ② is massive? ( $m_2 \rightarrow \infty$ )

$m_2 \rightarrow \infty \Rightarrow \int N dt$  does not affect RB ②

$$\Rightarrow \underline{\omega}'_2 \approx \underline{\omega}_2 \quad \text{and} \quad \underline{v}'_{C_2} \approx \underline{v}_{C_2}$$

$\Rightarrow$  ONLY 6 unknowns in this case

$\underline{\omega}'_1$  and  $\underline{v}'_{C_1}$

of RB ① after

impact are unknown

1> Smooth impact

$$\Rightarrow v_{t_1} = v'_{t_1} \quad \text{and} \quad v_{b_1} = v'_{b_1} \quad (2 \text{ eqns})$$

2> Linear momentum conservation for entire system

$$m_1 v_{n_1} + m_2 v_{n_2} = m_1 v'_{n_1} + m_2 v'_{n_2}$$

$$\Rightarrow m_1 (v_{n_1} - v'_{n_1}) = \overset{\infty}{\cancel{m_2}} (\underbrace{v'_{n_2} - v_{n_2}}_{\approx 0}) \quad \times \quad \text{Not useful}$$

finite but unknown

3) Angular momentum conservation abt coincident point

'O' fixed in 'I' frame separately for two RBs

RB ①:  $\underline{H}_{C_1} + \underline{r}_{C_1 O} \times m_1 \underline{v}_{C_1} = \underline{H}_{C_1}' + \underline{r}_{C_1 O} \times m_1 \underline{v}_{C_1}'$   
(3 eqns)

RB ②:  $\underline{H}_{C_2} + \underline{r}_{C_2 O} \times m_2 \underline{v}_{C_2} = \underline{H}_{C_2}' + \underline{r}_{C_2 O} \times m_2 \underline{v}_{C_2}'$   
 $\underline{I}^{C_2} \underline{\omega}_2$   $\underline{I}^{C_2} \underline{\omega}_2$   
↓ since  $\underline{\omega}_2' \approx \underline{\omega}_2$

⇒ no equations obtained from RB ②

4) Relating contact point velocities via coefficient of restitution

$$e = - \frac{v_{B_n}' - v_{A_n}'}{v_{B_n} - v_{A_n}}$$

We have  $v_{B_n}' \approx v_{B_n}$  (∵ B is the pt of impact of massive RB ②)

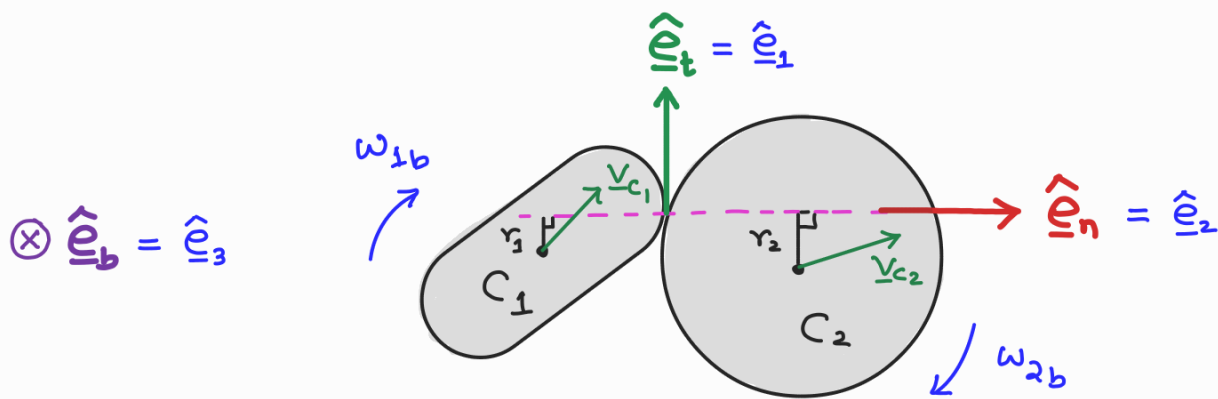
$$\Rightarrow e = - \frac{(v_{B_n} - v_{A_n}')}{(v_{B_n} - v_{A_n})} \quad (1 \text{ eqn})$$

So we get total 6 equations for 6 unknowns

# Smooth Planar Impact

In this case, the two RBs ① and ② maintain planar motion ( $\hat{\underline{e}}_n - \hat{\underline{e}}_t$  plane) before and after impact

→ this is possible if and only if  $C_1$  and  $C_2$  lie in the  $\hat{\underline{e}}_n - \hat{\underline{e}}_t$  plane AND  $\hat{\underline{e}}_b$  is a principal axis at  $C_1$  for RB ① AND at  $C_2$  for RB ②



Note:  $\underline{\omega}'_1$  and  $\underline{\omega}'_2$  have components ONLY in  $\hat{\underline{e}}_b$  direction

Unknowns:  $v'_{n1}, v'_{t1}, \omega'_{1b}$  (for RB 1 after impact)

$v'_{n2}, v'_{t2}, \omega'_{2b}$  (for RB 2 after impact)

⇒ 6 unknowns (instead of 12 unknowns)

We need to get 6 equations to solve for 6 unknowns:

1) Smooth impact  $\Rightarrow$  no impulse along  $\hat{e}_t$  direction

$$v_{t_1} = v_{t_1}' \quad \text{and} \quad v_{t_2} = v_{t_2}' \rightarrow \textcircled{1} \text{ \& } \textcircled{2}$$

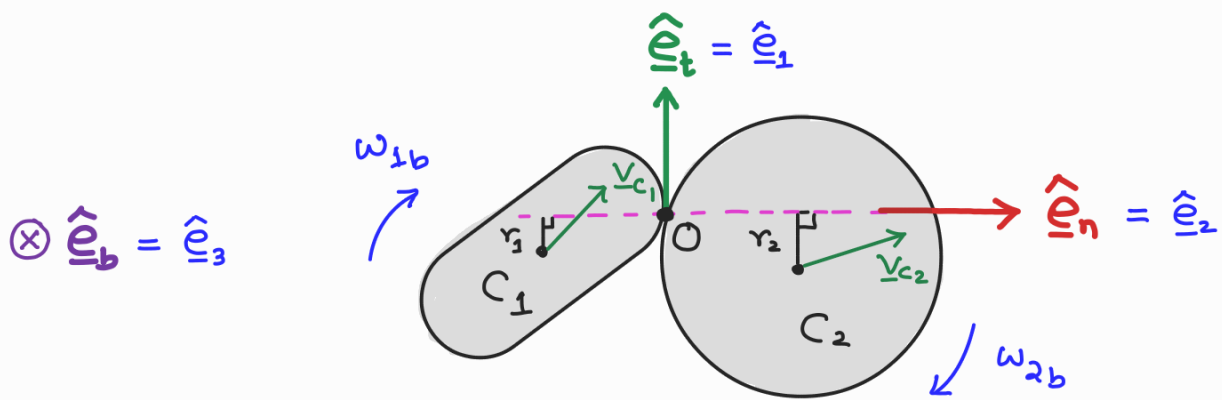
2) Conservation of linear momentum for entire system (RB  $\textcircled{1}$  + RB  $\textcircled{2}$ ) along  $\hat{e}_n$

$$m_1 v_{n_1} + m_2 v_{n_2} = m_1 v_{n_1}' + m_2 v_{n_2}' \rightarrow \textcircled{3}$$

3) Conservation of angular momentum about coincident point 'O' fixed in inertial frame 'I' for each body

$$\text{RB } \textcircled{1} : \underbrace{\underline{H}_{C_1}}_{\substack{||| \\ \underline{I}_C \underline{\omega}_1}} + \underline{r}_{C_1 O} \times m_1 \underline{v}_{C_1} = \underbrace{\underline{H}_{C_1}'}_{\substack{||| \\ \underline{I}_C \underline{\omega}_1'}} + \underbrace{\underline{r}_{C_1 O} \times m_1 \underline{v}_{C_1}'}_{r \hat{e}_1 \times m [v_{t_1}' \hat{e}_1 + v_{n_1}' \hat{e}_2]}$$

$$\left. \begin{array}{l} \text{(i)} \quad [\underline{\omega}_1]_{\begin{pmatrix} \hat{e}_1 \\ \hat{e}_2 \\ \hat{e}_3 \end{pmatrix}} = \begin{bmatrix} 0 \\ 0 \\ \omega_{b_1} \end{bmatrix}; \quad [\underline{\omega}_1']_{\begin{pmatrix} \hat{e}_1 \\ \hat{e}_2 \\ \hat{e}_3 \end{pmatrix}} = \begin{bmatrix} 0 \\ 0 \\ \omega_{b_1}' \end{bmatrix} \\ \text{(ii)} \quad \hat{e}_3 = \hat{e}_b \text{ is a principal axis at } C_1 \\ \Rightarrow \underline{I}_{23}^{C_1} = \underline{I}_{13}^{C_1} = 0 \end{array} \right\} \begin{array}{l} \text{simplifies computation} \\ \text{of } \underline{I}_C \underline{\omega}_1 \text{ and} \\ \underline{I}_C \underline{\omega}_1' \end{array}$$



RB ① :  $\underline{H}_{C_1} + \underline{r}_{C_1 O} \times m_1 \underline{v}_{C_1} = \underline{H}_{C_1'} + \underline{r}_{C_1 O} \times m_1 \underline{v}_{C_1'}$

$\text{III} \qquad \qquad \qquad \text{III}$   
 $\underline{I}_C \underline{\omega}_1 \qquad \qquad \underline{I}_C \underline{\omega}_1' \qquad \underline{r} \hat{\underline{e}}_1 \times m [v_{t1}' \hat{\underline{e}}_1 + v_{n1}' \hat{\underline{e}}_2]$

$\Rightarrow I_{33}^{C_1} \omega_{b_1} \textcircled{+} m_1 v_{n_1} r_1 = I_{33}^{C_1} \omega_{b_1'} \textcircled{+} m_1 v_{n_1'} r_1 \quad \textcircled{4}$

$\textcircled{+}$  or  $\textcircled{-}$  sign will  
 depend on the outcome  
 of the cross-product

RB ② : Doing similarly for RB 2, we get another equation:

$I_{33}^{C_2} \omega_{b_2} \textcircled{+} m_2 v_{n_2} r_2 = I_{33}^{C_2} \omega_{b_2'} \textcircled{+} m_2 v_{n_2'} r_2 \quad \textcircled{5}$

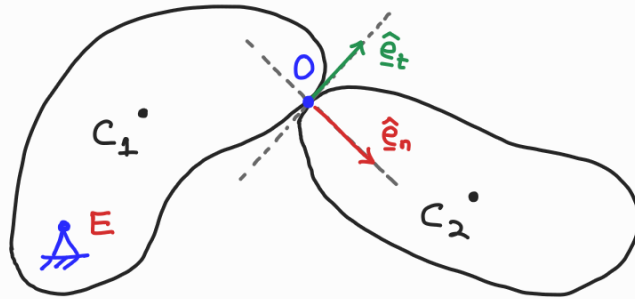
4> Relating contact point velocities through coefficient of restitution:

$v_{B_n}' - v_{A_n}' = -e (v_{B_n} - v_{A_n}) \quad \text{---} \quad \textcircled{6}$

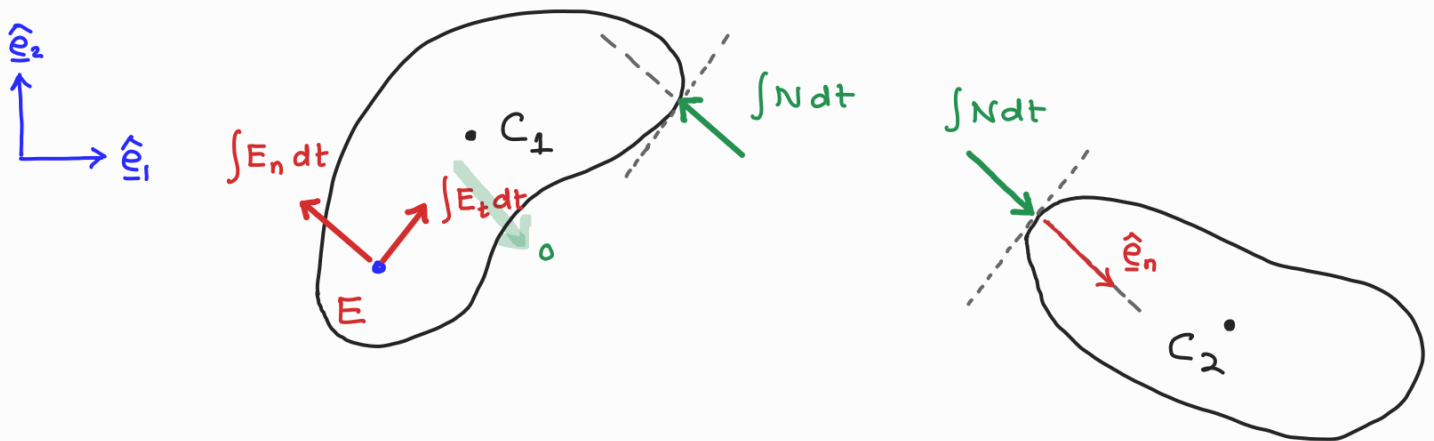
We now have 6 eqns and 6 unknowns!

## Collision of RB with constraints

If one or both of the colliding RBs is constrained to rotate about a point  $E$  (see figure below), an impulsive reaction is also exerted at  $E$  during impact at  $O$

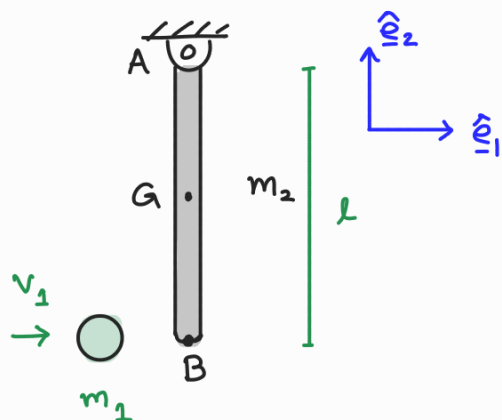


### Impulse-momentum diagram



In these cases of constrained collisions, it is better to write out momentum-impulse equations for each RBs separately and treat the impulse forces unknown (and to be found) as well.

Let's do an example to understand this idea!

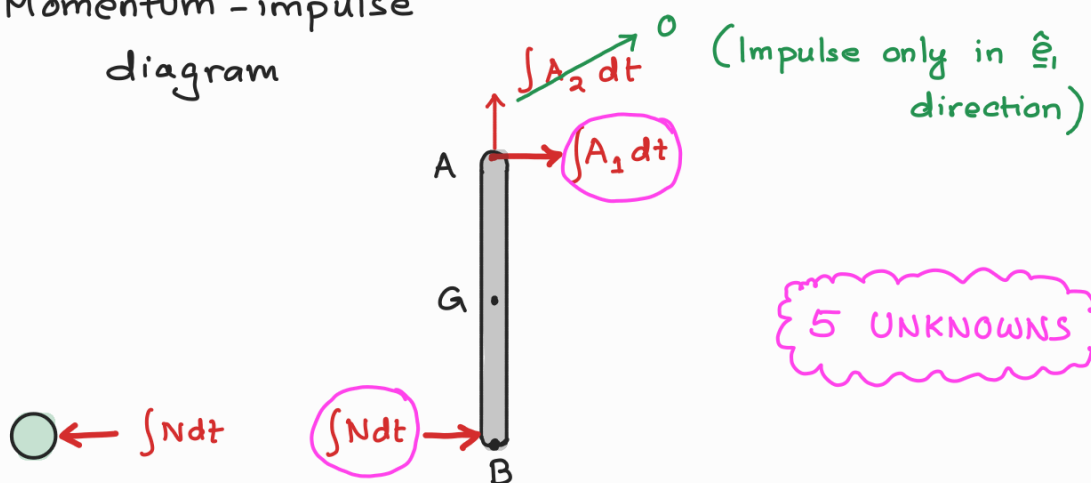


Planar 2D problem: Ball (treated as a particle) strikes the lower end of rod AB suspended from a hinge at A and is initially at rest.  $e = 0.8$ . Find angular velocity of rod and velocity of ball immediately after impact.

Solu: Unknowns: Particle velocity after impact:  $v_1'$   
 Rod COM velocity after " :  $\underline{v}_G'$   
 Rod angular " " " :  $\underline{\omega}_{AB}'$

Since the system is planar  $\Rightarrow \underline{\omega}_{AB}' = \omega_3' \hat{e}_3$   
 $\underline{v}_G' = v_{G1} \hat{e}_1 + v_{G2} \hat{e}_2$

Momentum - impulse diagram



1) Smooth collision: No velocity change along  $\hat{e}_2 = \hat{e}_t$  direction

Rod:  $v_{G2}' = v_{G2} = 0$  — (1)

2> Impulse-momentum relations along  $\hat{e}_4 = \hat{e}_n$  direction

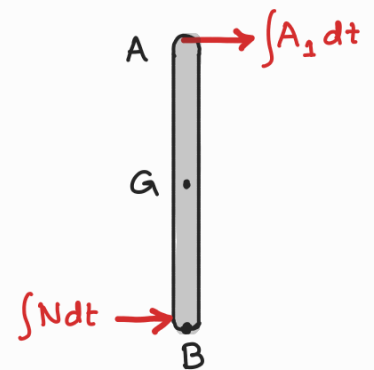
Particle:  $m_1 v_1' - m_1 v_1 = \int N dt$  — (2)

Rod:  $m_2 v_{a_1}' - m_2 \cancel{v_{a_1}^0} = \int N dt + \int A_1 dt$  — (3)  
↙ initially at rest

3> Angular impulse - angular momentum relations along  $\hat{e}_3$   
(since planar)

Rod abt pt A:  $H_{A_3}' - H_{A_3} = l_{AB} \left( \int N dt \right)$

$\downarrow$                        $\downarrow$   
 $I_{33}^A \omega_3'$        $I_{33}^A \omega_3$



fixed to  
inertial frame

'I'  $\Rightarrow$  'A' is a  
valid pt for

$M_A = \dot{H}_{A \perp}$

$\Rightarrow \int N dt = \frac{I_{33}^A \omega_3' - I_{33}^A \cancel{\omega_3^0}}{l_{AB}}$  — (4)

4> Relation between contact point velocities using coefficient of restitution

$v_{B_2}' - v_1' = -e \left( \cancel{v_{B_2}^0} - v_1 \right)$  — (5)

5 Unknowns can be solved using 5 equations